FdM1 - Unit 3 Graphing Lines Project: Mapping Your Way Through the Streets
DUE DATE:

## Objective:

Create and design a map on a coordinate plane by graphing various lines (streets) given different information about each line. In addition, plot popular locations on the map and describe their exact location (point) and label the locations according to the legend on the map. You will need to apply your skills of graphing lines and transform your linear equations into one of the three forms that are specified.

## Directions:

1.) Find the equation of each linear equation which represents a street on your map.

Make sure you write your equation in the form that is specified for that street.
You will need to write your street's equation on your map's legend.
You will NEED SHOW YOUR WORK on the "Work Sheet" and turn it in with your map.
2.) Graph your equation and color that line in the color you specified on your map's legend for that street. I will be checking for accuracy so DON'T BE SLOPPY...BE AS EXACT AS POSSIBLE!
3.) After graphing all of your lines (streets), plot points for each specified location.

Make sure to label that point with the CORRECT LETTER and COLOR for that location. SEE MAP.
4.) When you are completely finished, GLUE your map onto a piece of construction paper.

Staple your "Work Sheet" and your Project Rubric to the construction paper.
Put your name ON THE BACK of the construction paper!

CUT ON THIS LINE AND STAPLE THIS BOTTOM PORTION TO THE FRONT OF YOUR PROJECT (Make sure to include your name)

Name: $\qquad$ Date: $\qquad$ Pd: $\qquad$

## FdM1: Graphing Linear Equations Project RUBRIC

1.) Each street (linear equation) is graphed correctly and accurately on the map $\qquad$ out of 24 pts
2.) Work for each street's equation is shown on the Work Sheet. $\qquad$ out of 36 pts
3.) Each street (linear equation) is colored correctly based on your map's legend $\qquad$ out of 12 pts
4.) Each street's equation is written on your map's legend in the correct form. $\qquad$ out of 12 pts
5.) Location's points are plotted, colored, and labeled correctly on the map. $\qquad$ out of 12 pts
6.) Project is TURNED in by DEADLINE and RUBRIC is attached to project. $\qquad$ out of 4 pts

TOTAL $\qquad$
$\qquad$ out of $\mathbf{1 0 0} \mathbf{~ p t s}$

## FdM1 - Unit 3 Mapping Your Way Through the Streets Work Sheet

| Street A passes through (-2, 6) and (3, -4). <br> Write this street's equation in slope intercept form. | Street B has a slope of $1 / 4$ and passes through $(4,6)$. <br> Write this street's equation in standard form. |
| :--- | :--- |
| Street C is perpendicular to Street A and passes through <br> $(4,-6)$. Write this street's equation in standard form. | Street D has a x-intercept of 5 and a y-intercept of -4. <br> Write this street's equation in point slope form using the <br> x-intercept as (x1 , y 1 ). |


| Street I passes through $(-7,8)$ and $(-16,-4)$. <br> Write this street's equation in standard form. | Street J has no slope and goes through the same x- <br> intercept as Street F. Write this street's equation in <br> standard form. |
| :--- | :--- |

## Mapping Your Way Through the Streets LEGEND

$\bigcirc$ Street A's Equation: $\qquad$
$\bigcirc$ Street B's Equation: $\qquad$
$\bigcirc \rightarrow$ Street C's Equation: $\qquad$$\rightarrow$ Street D's Equation: $\qquad$
$\bigcirc$ Street E's Equation: $\qquad$
$\bigcirc$ Street F's Equation: $\qquad$
$\bigcirc$ Street G's Equation: $\qquad$
$\bigcirc$ Street H's Equation: $\qquad$$\rightarrow$ Street I's Equation: $\qquad$
$\bigcirc$ Street J's Equation: $\qquad$$\rightarrow$ Street K's Equation: $\qquad$$\rightarrow$ Street L's Equation: $\qquad$ $\pi / \rightarrow$ Point for McDonald's: $\qquad$ ப $\rightarrow$ Point for Havelock HS: $\qquad$ D $\rightarrow$ Point for Planet Fitness: $\qquad$
vai $\rightarrow$ Point for Walmart: $\qquad$ $n \rightarrow$ Point for Dunkin: $\qquad$ n $\rightarrow$ Point for AMC Theater: $\qquad$

